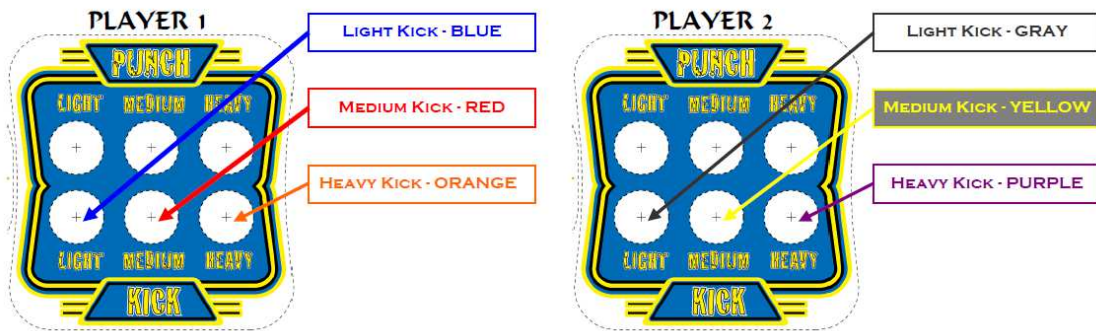


# CAPCOM'S CPS-2 / CPS-III KICK CABLE HARNESS INSTALLATION GUIDE



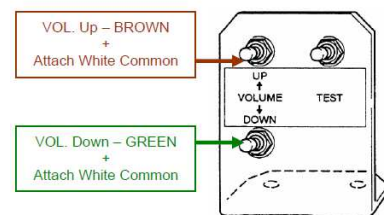
**INSTALLATION INSTRUCTIONS:** FOLLOW THE DRAWING BELOW AND CONNECT THE WIRE TO THE CORRESPONDING BUTTON SHOWN, SUCH AS CONNECT THE BLUE WIRE TO THE PLAYER 1 'LIGHT KICK' BUTTON.

**\*\* CAUTION \*\*** VERIFY YOUR ARCADE CABINET IS UNPLUGGED FROM POWER SOURCE PRIOR TO INSTALLING THIS CABLE FOR YOUR SAFETY.



### 34 PIN CAPCOM CPS-2/3 'A' BOARD CONNECTOR PINOUT CHART

WIRE COLOR	CONNECTION FUNCTION	PIN #	PIN #	CONNECTION FUNCTION	WIRE COLOR
-		1	2		
-		3	4		
-		5	6		
-		7	8		
PURPLE	P2 - HEAVY KICK	9	10		
-		11	12		
-		13	14		
ORANGE	P1 - HEAVY KICK	15	16		
RED	P1 - MEDIUM KICK	17	18		
BLUE	P1 - LIGHT KICK	19	20		
GRAY	P2 - LIGHT KICK	21	22		
YELLOW	P2 - MEDIUM KICK	23	24		
-		25	26		
-		27	28		
BROWN	VOLUME UP	29	30	VOLUME DOWN	GREEN
WHITE	VOLUME COMMON	31	32		
BLACK	P2 - KICK COMMON	33	34	P1 - KICK COMMON	BLACK



Optional Remote Volume Control Hook-Up

\* ONCE ALL 6 BUTTON WIRES ARE CONNECTED TO THE CORRECT BUTTONS, YOU MUST NOW INSTALL THE BLACK GROUNDING WIRES FOR EACH BUTTON.

\*\* NOW, INSTALL THE OTHER END OF THE HARNESS INTO YOUR CPS-2/3 BOARD. THIS CONNECTOR IS POLARIZED, SO IT CAN ONLY BE INSTALLED IN THE PROPER ORIENTATION.

\*\*\* ENJOY YOUR NOW FULLY FUNCTIONAL CPS-2/CPS-III GAME!